



• NASA DATA SYSTEM STANDARDS PROGRAM •

CCSDS Architecture Working Group

Architectural Models of Space Networking June 4, 2003

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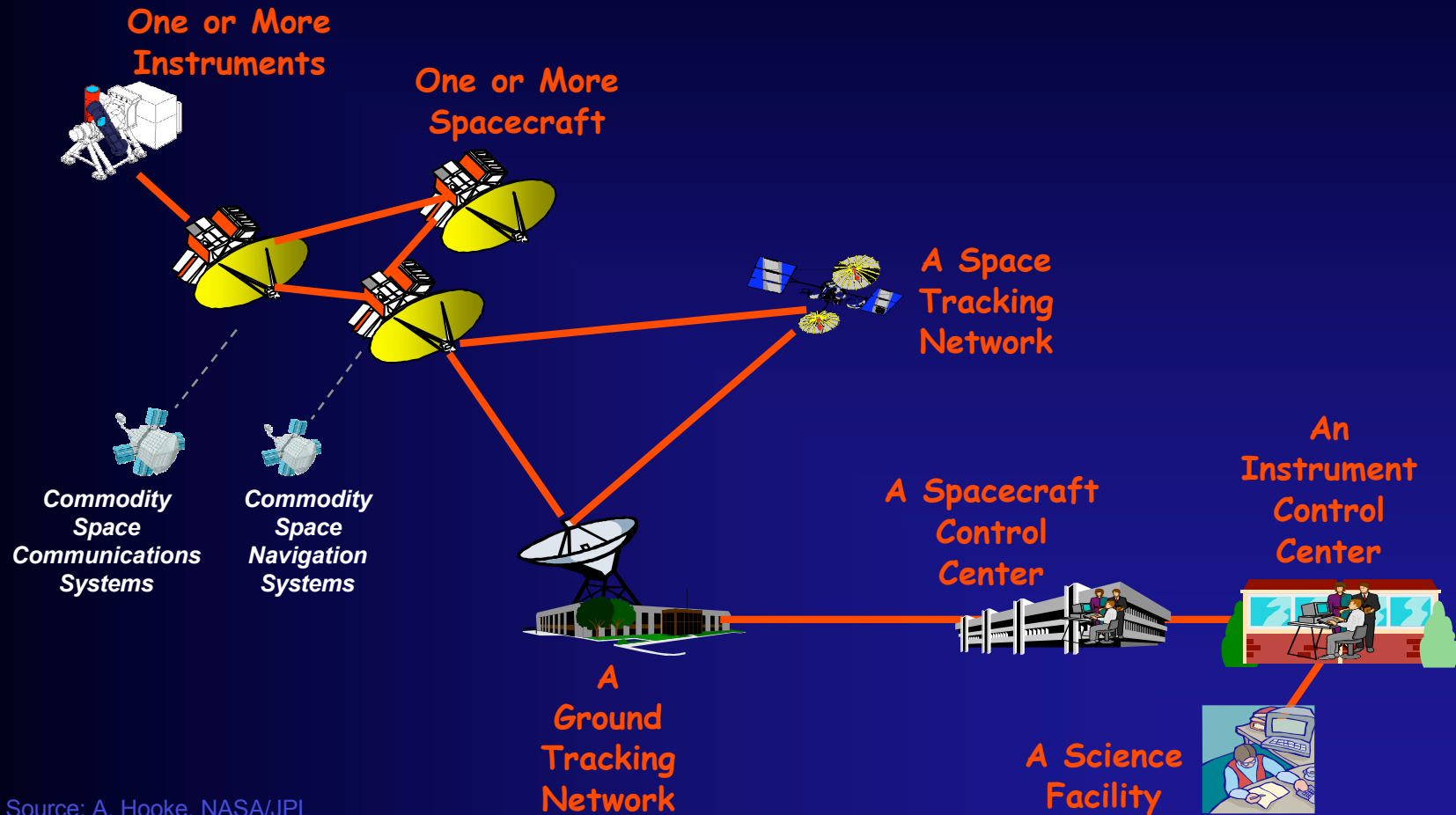
AGENDA

- ◆ Overview and Drivers
- ◆ Architectural Viewpoints
- ◆ Example Reference Architecture (RASDS) Views
- ◆ Application of RASDS to Space Internetworking
- ◆ Next Steps



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A Physical View of a Space Data System



Source: A. Hooke, NASA/JPL



• **NASA DATA SYSTEM STANDARDS PROGRAM** • **Space Mission Drivers**

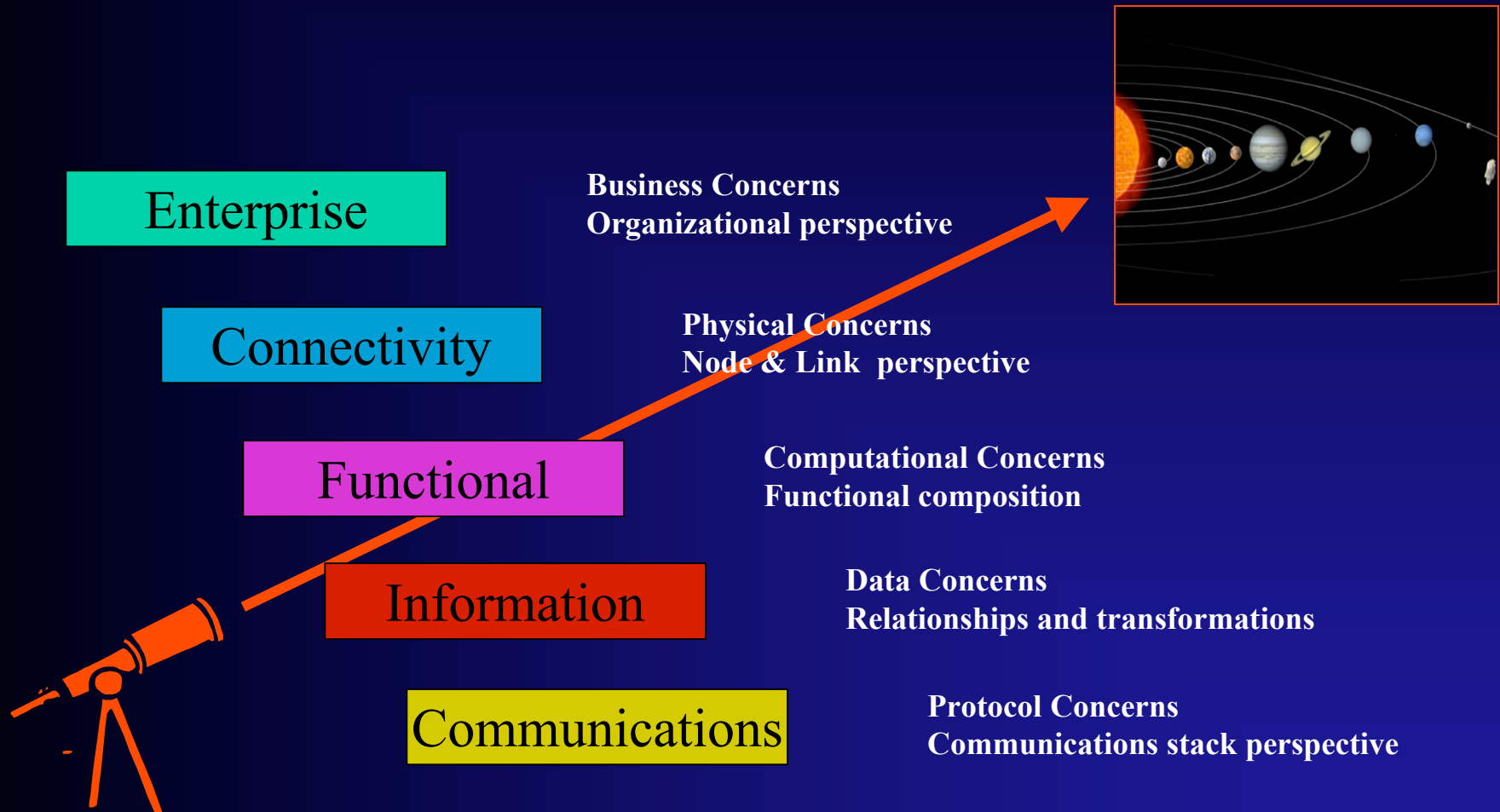
- ◆ **INCREASED SPACE SEGMENT CAPBILITIES**
 - ❖ **More miniaturization, more missions, more bang for the buck**
 - ❖ **Higher data rates, more powerful onboard processing**
 - ❖ **Constellations and Formation Flying**
 - ◆ **Inter Spacecraft Communications**
 - ◆ **Positioning Relative to Each Other**
 - ❖ **Autonomous Exploration**
 - ◆ **Less reliance on “Joystick Operations.”**
 - ◆ **Dynamic Response to Environment (Precision EDL, Rendezvous & Docking)**
 - ❖ **Highly networked**
 - ◆ **Re-configurable web of orbiting and landed sensors for in-situ, long-term and detailed observation, prediction and analysis.**
- ◆ **HIGHLY DISTRIBUTED MULTI-ORGANIZATION DESIGN AND OPERATIONS TEAMS**



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Space Data System

Several Architectural Viewpoints

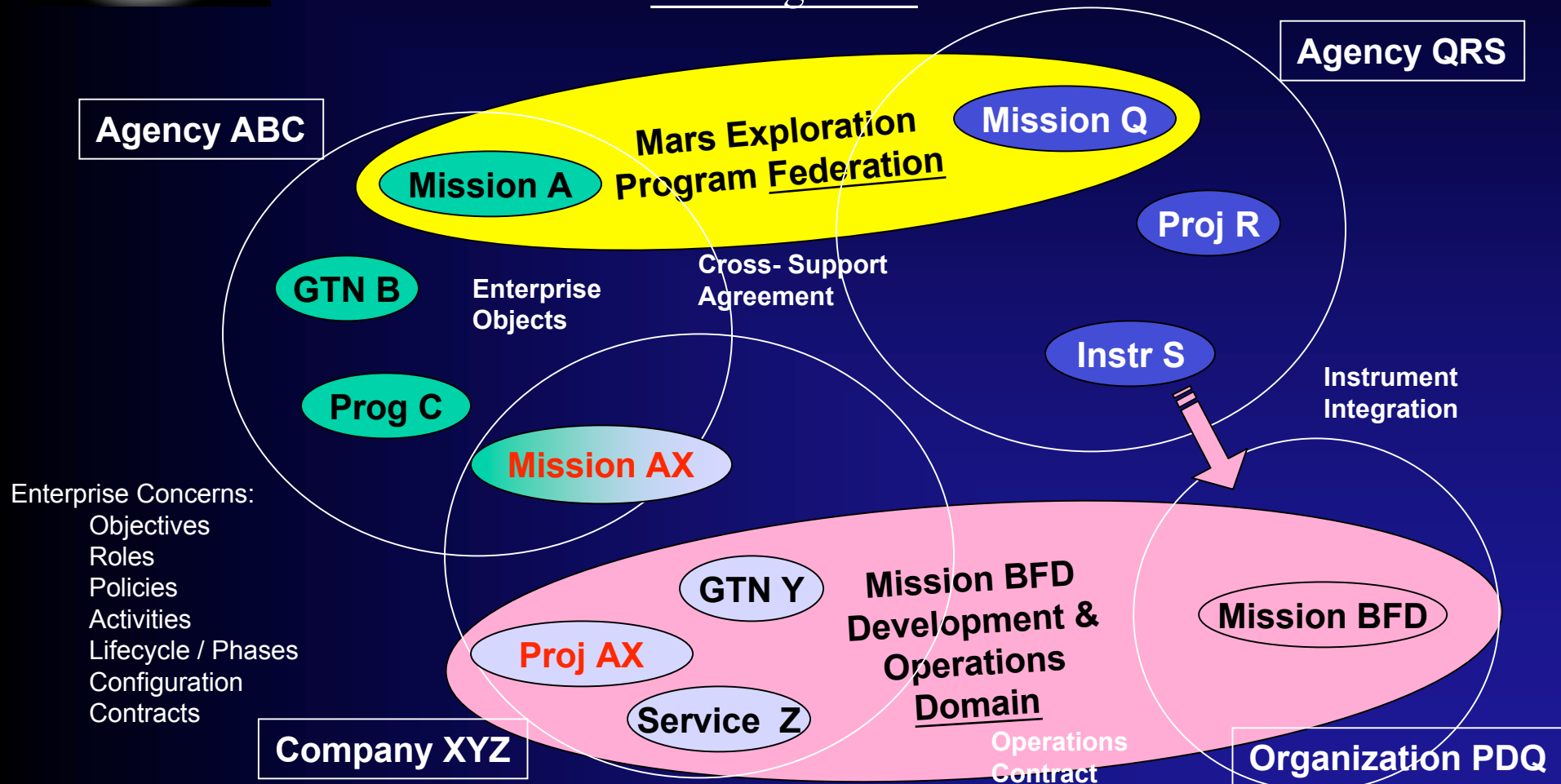




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Enterprise View

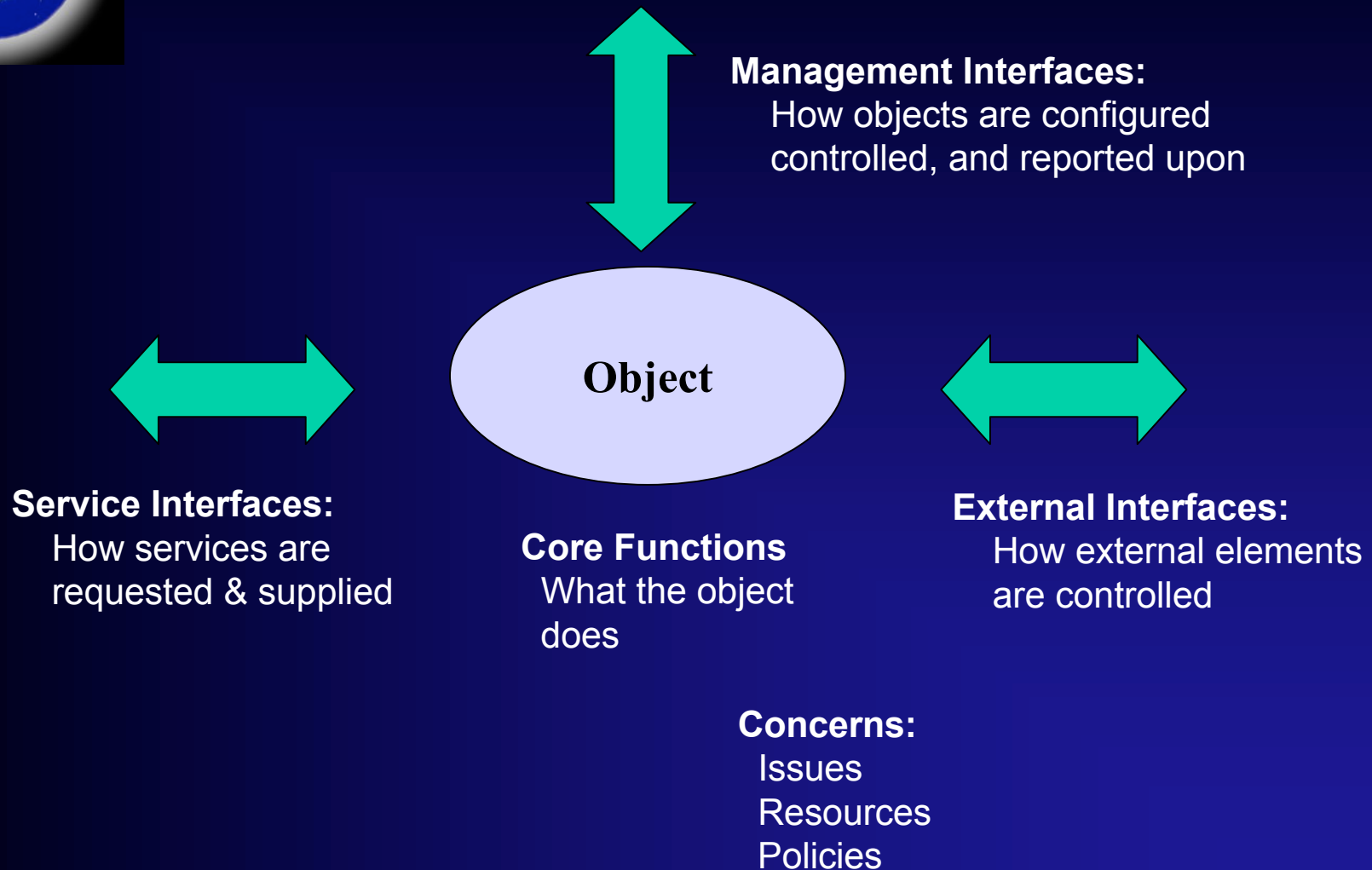
Federated Enterprises with Enterprise Objects
Planning Phase





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Unified Object Representation





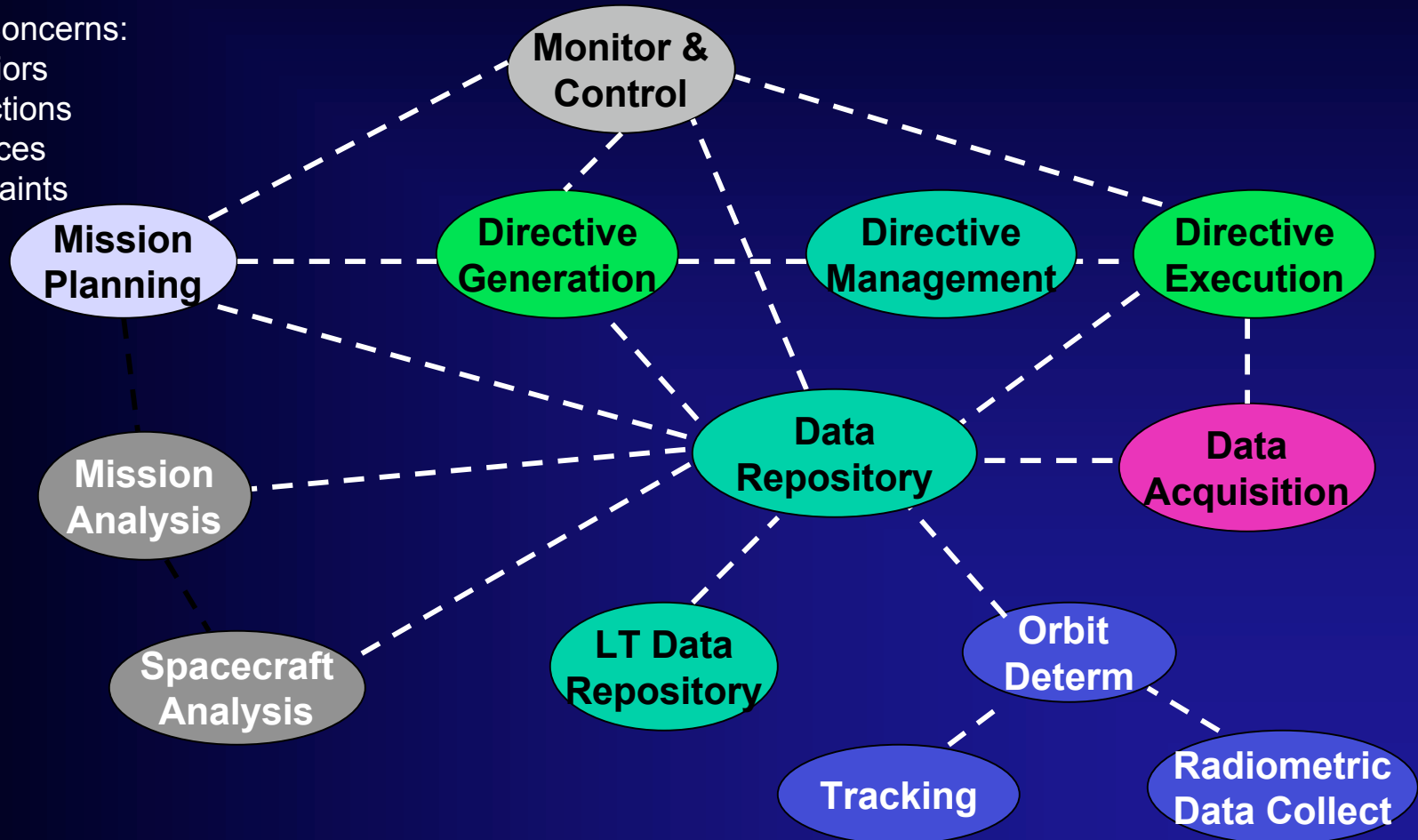
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Functional View

Example Functional Objects & Interactions

Functional Concerns:

Behaviors
Interactions
Interfaces
Constraints

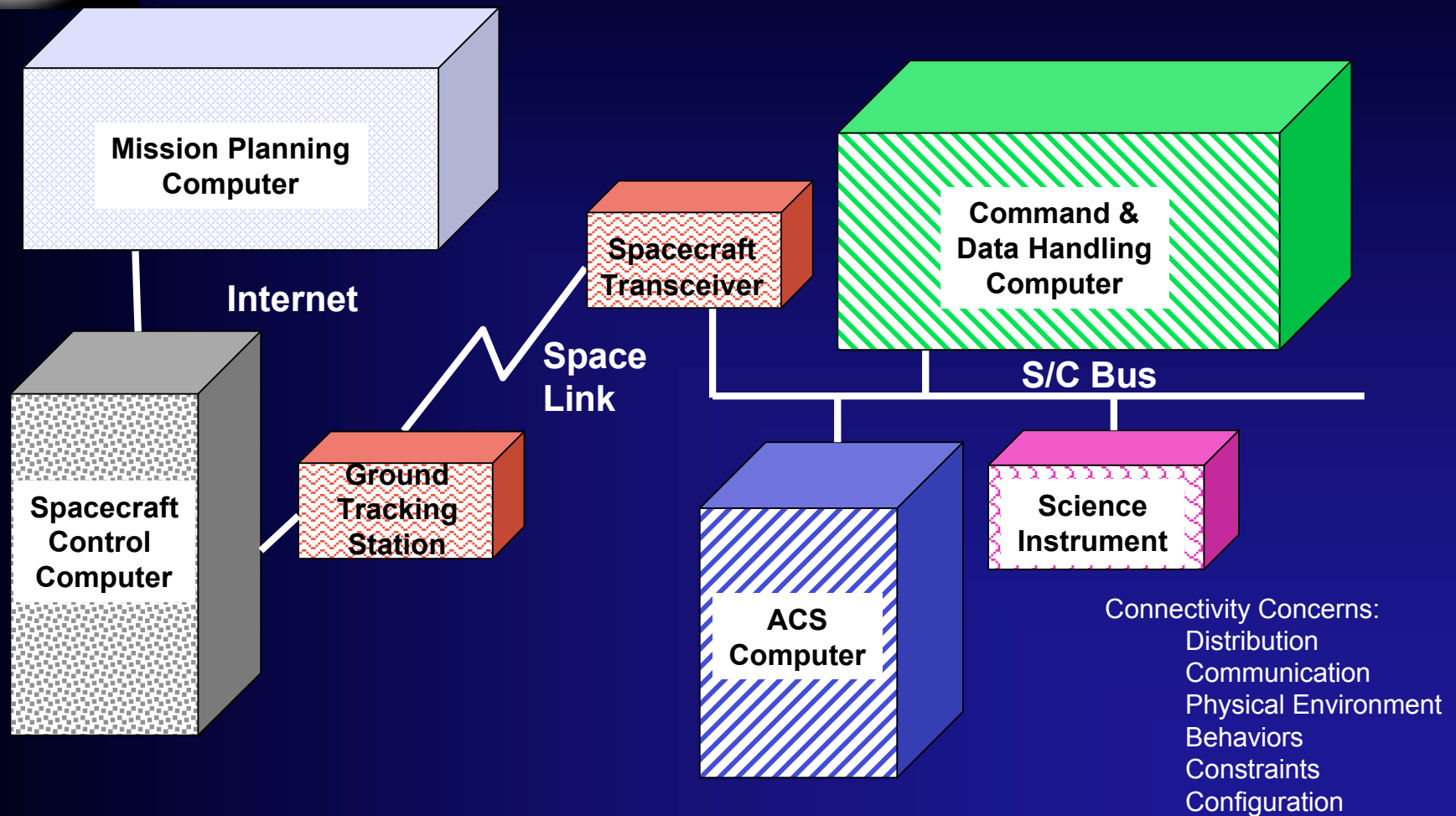




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Connectivity View - Component Level

Nodes & Links

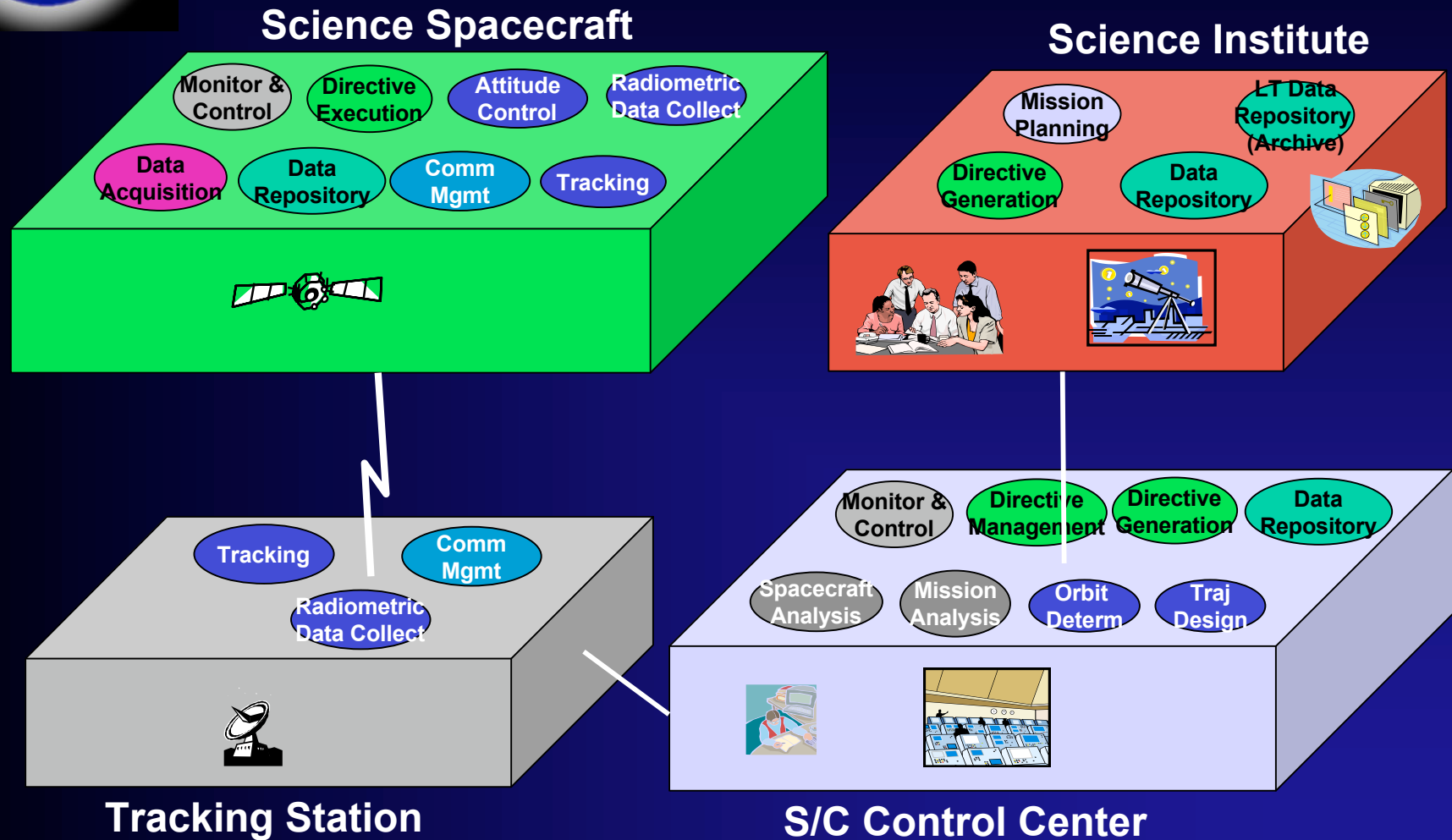




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Connectivity + Functional Views

Mapping Functions to Nodes

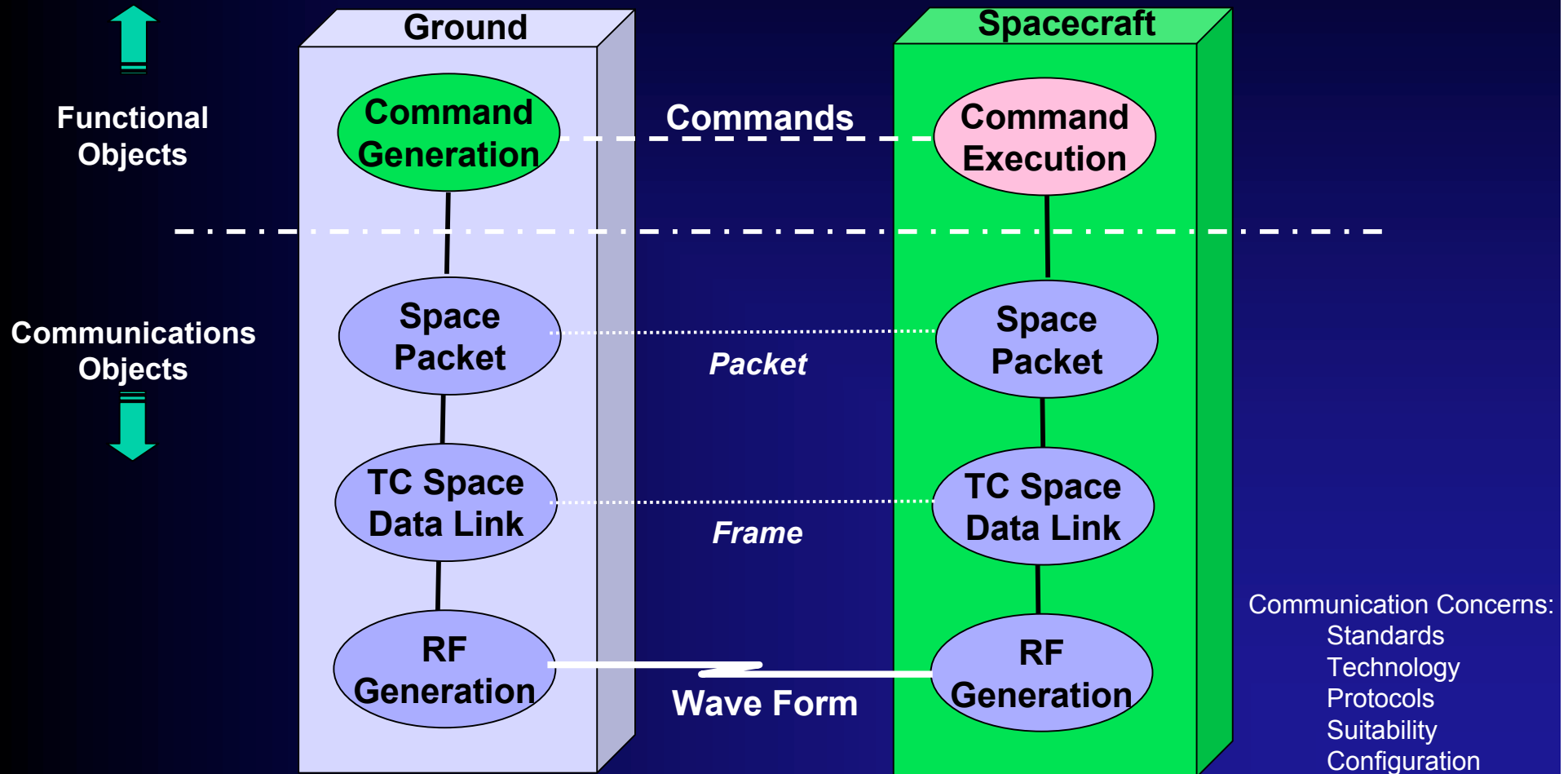




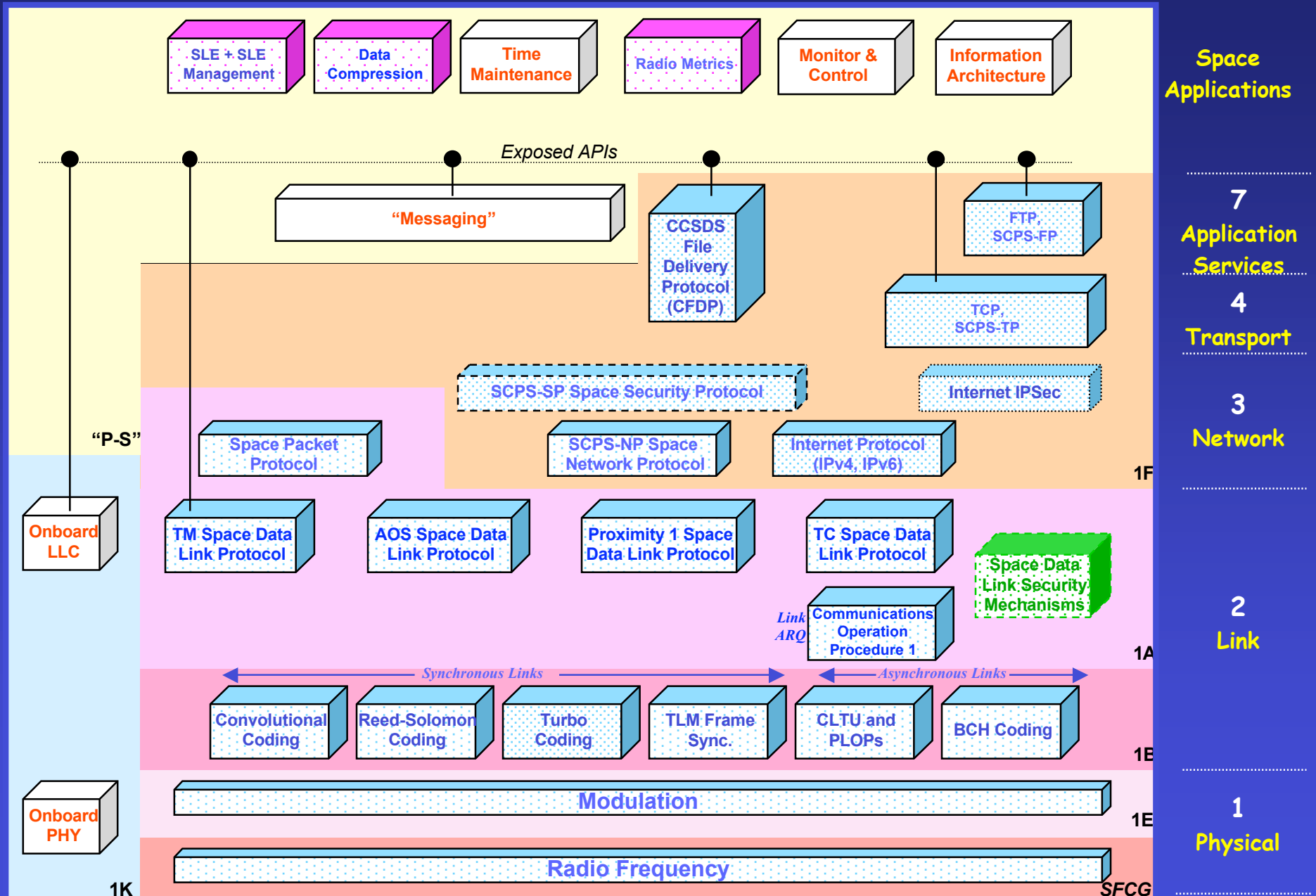
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Communications View

Simple Example



CCSDS Space Communications Standards

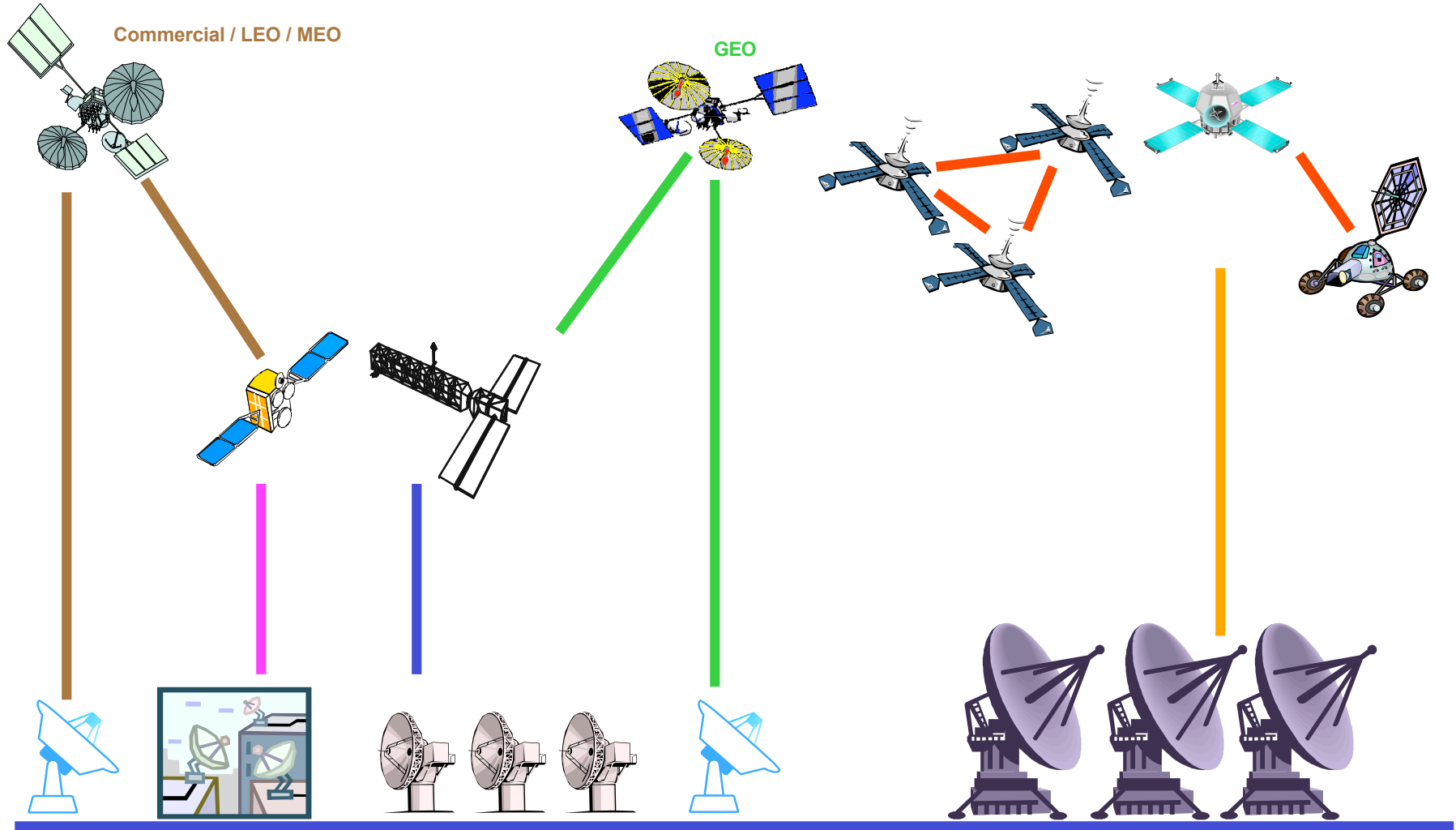




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- ◆ Only a single Functional View example is shown, many are possible
- ◆ Types of Space Links
- ◆ Connectivity Issues
- ◆ Communications Views
 - ❖ Near Earth
 - ❖ Deep Space
 - ❖ Proximity
- ◆ Other Considerations

Connector Properties: Types of Space Links



- Near-Earth, LEO Direct
- Near-Earth, GEO Relay
- Near-Earth, Commercial LEO/MEO Relay
- Near-Earth, Direct Broadcast

- Deep Space Direct (DSN, other)
- In-Space Proximity/Relay

Source: A. Hooke, NASA/JPL



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Connectivity Issues

◆ Near Earth

- ❖ Internet protocol suite will work, modulo short pass times, link (re-)establishment, and modest RTLT issues
- ❖ SCPS protocols (w/ NGSi extensions) recommended solution

◆ Proximity / In-Situ

- ❖ Internet protocol suite may work, modulo short pass times, link (re-)establishment, and the usual resource issues
- ❖ Resource constraints on landed assets may preclude use of higher level protocols than simple link like Prox-1

◆ Deep Space

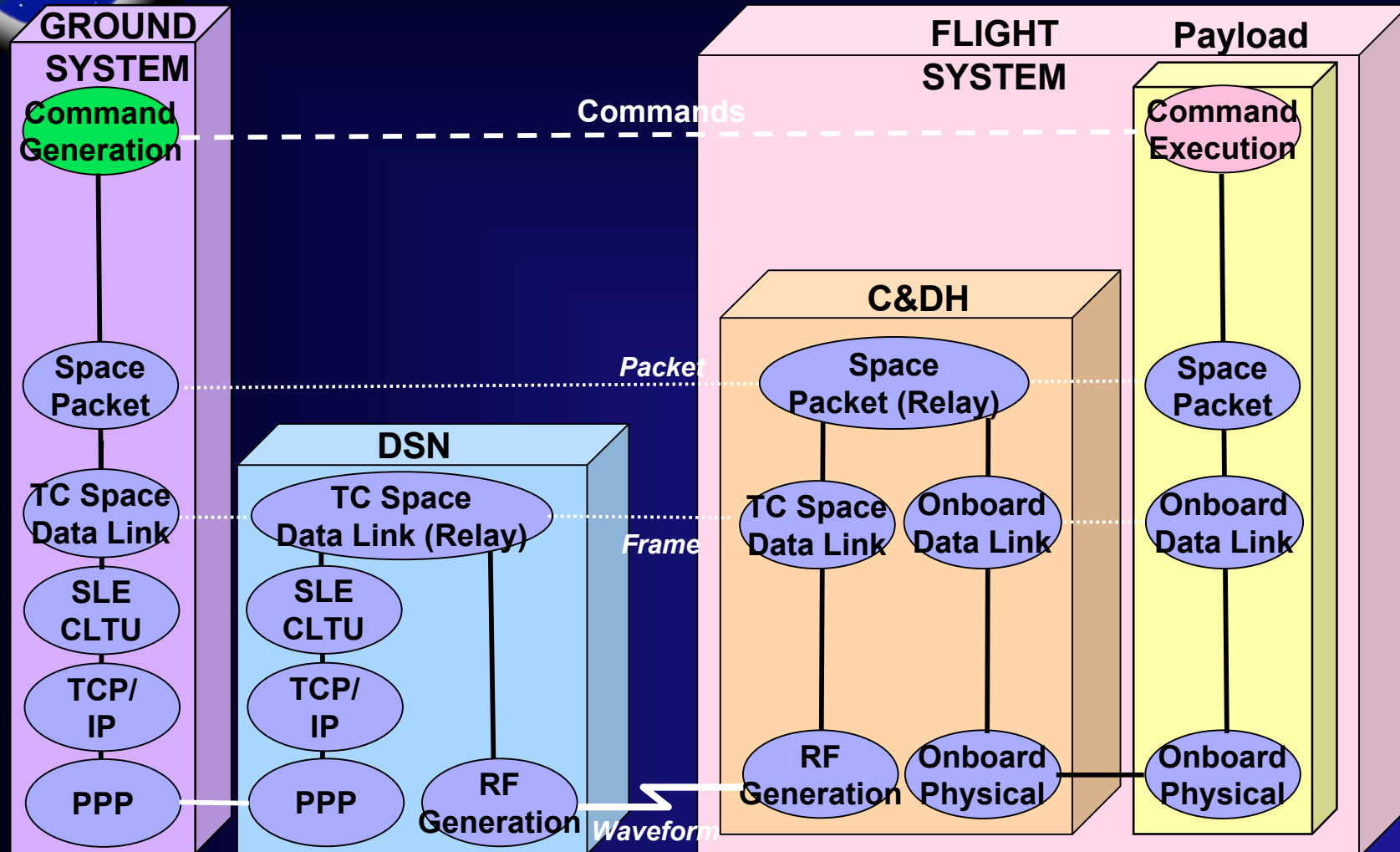
- ❖ Internet protocol suite ***will not*** work, almost every assumption in protocol suite design is violated by physics of environment
- ❖ Possible to transport data between separate Internet-like domains using long haul protocols or new DTN / IPN approach



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Communications View Composition

(Space Packet Transfer w/ SLE)

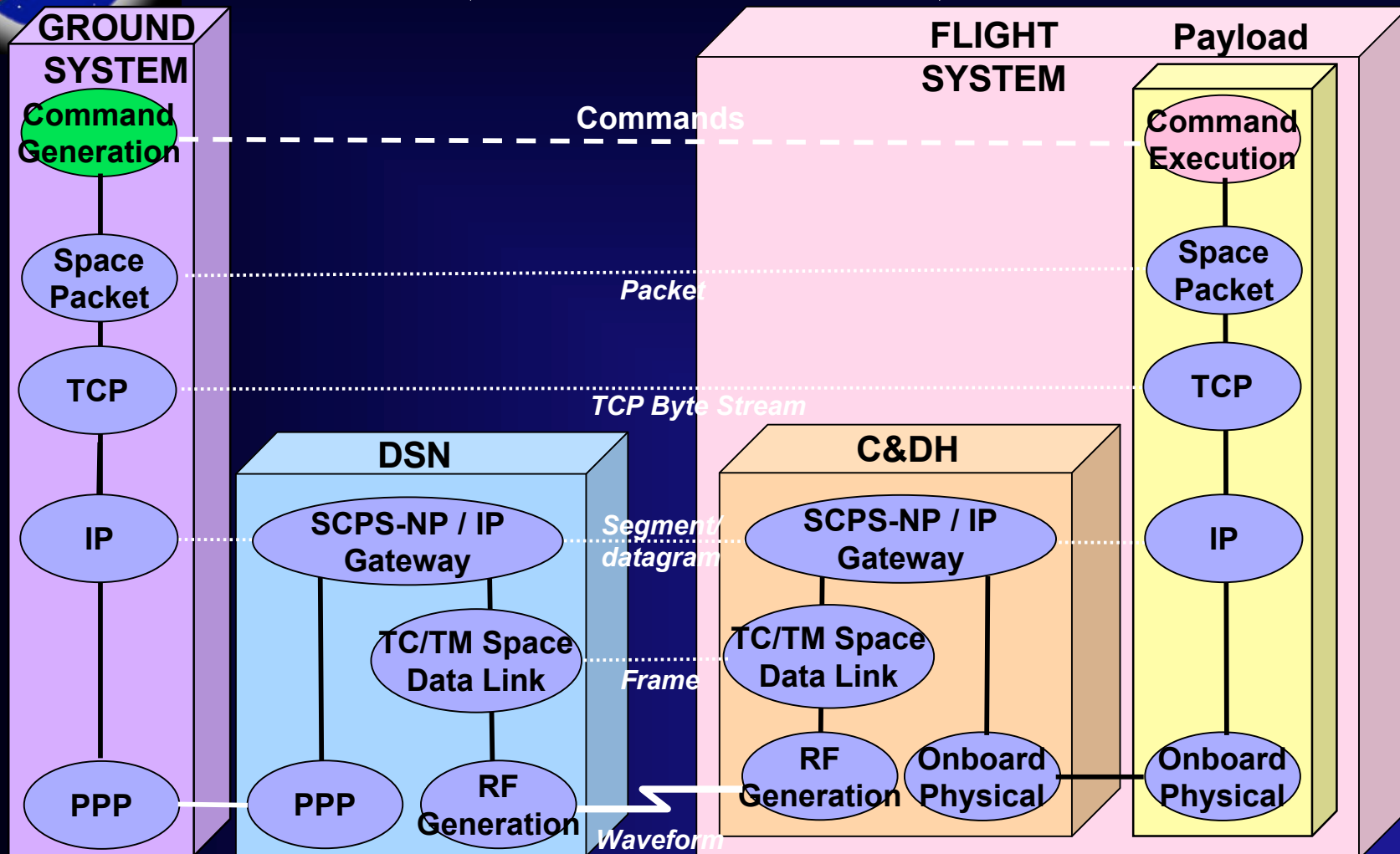




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Communications View Composition

(Near Earth Internet Direct)

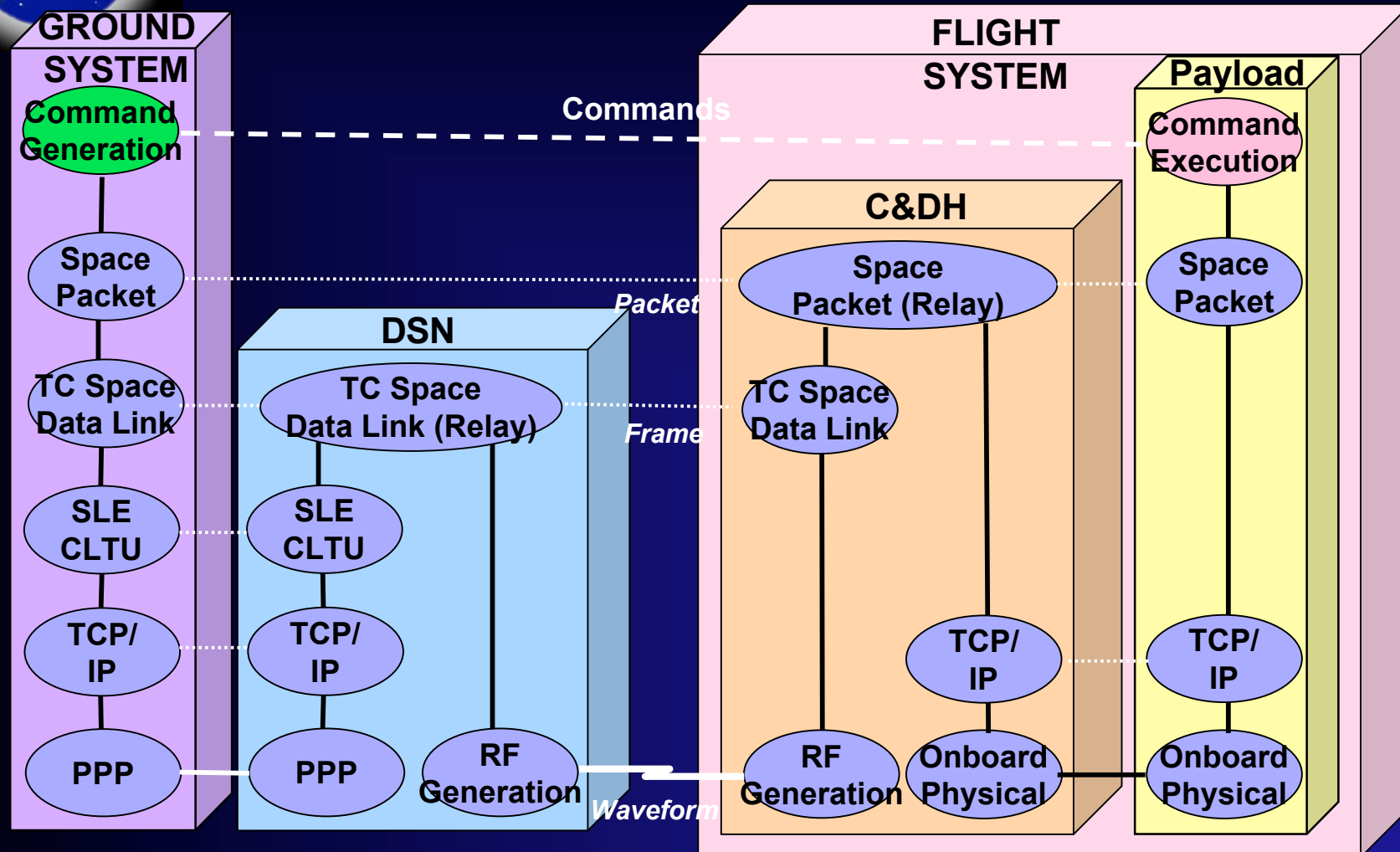




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Communications View Composition

(Deep Space Packet Transfer)

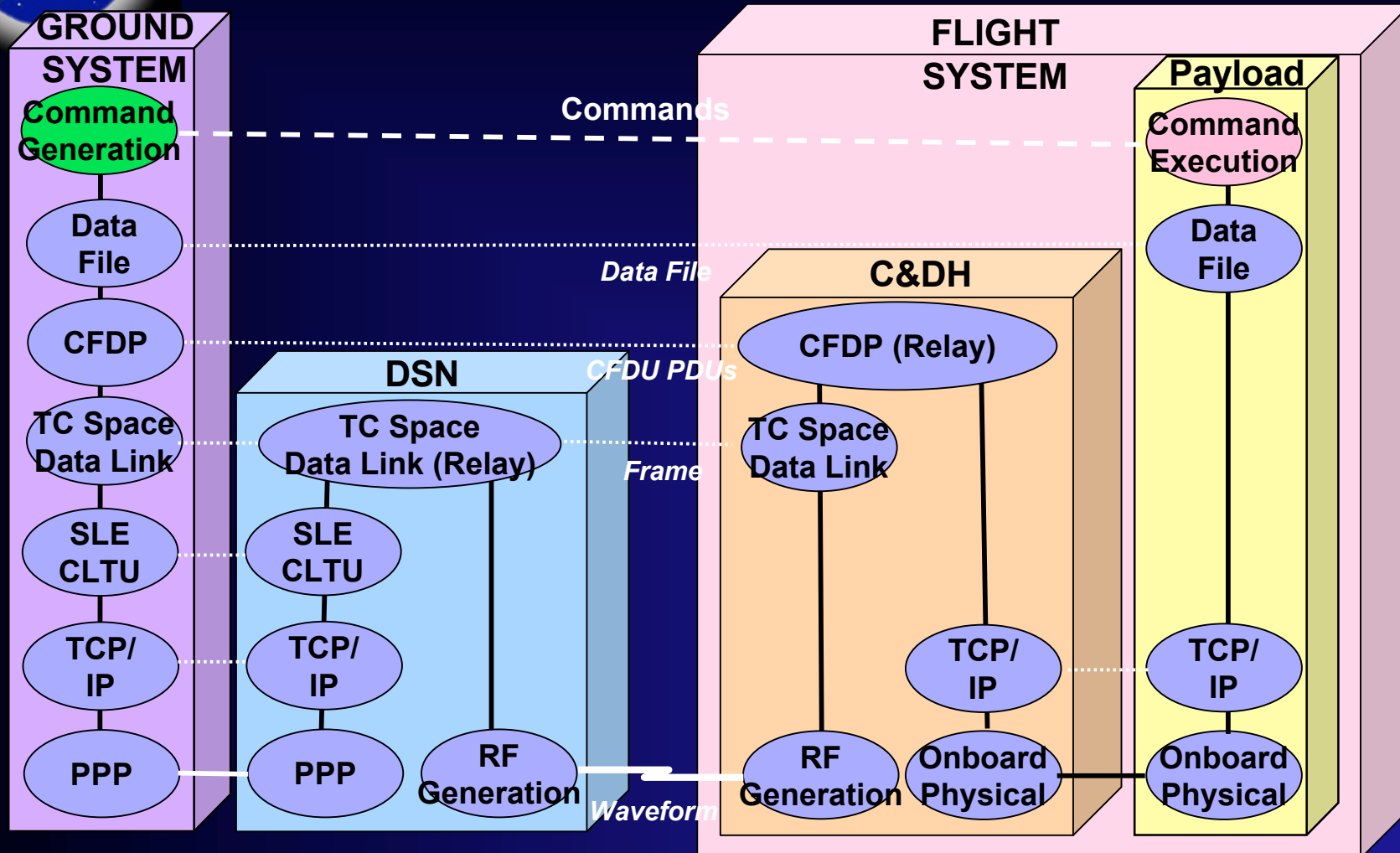




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Communications View Composition

(Deep Space File Transfer)

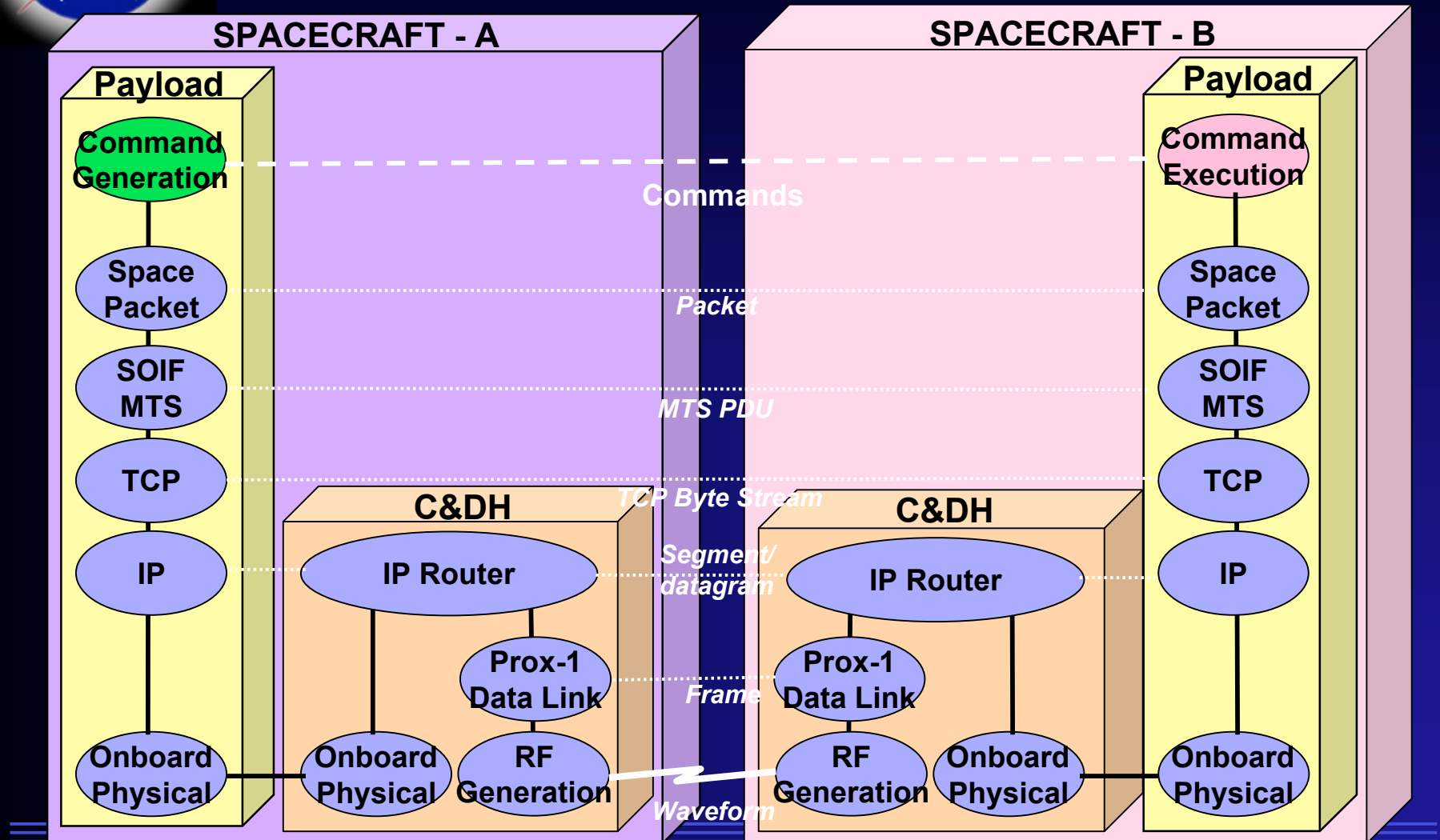




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Communications View Composition

(Proximity, S/C to S/C or in Situ)





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- ◆ Emergency Commanding
 - ❖ How to support this in an Internet environment?
- ◆ Security Concerns
 - ❖ Maintain Spacecraft Health & Safety
 - ❖ Prevent Denial of Service attacks
- ◆ Intermittent Connectivity
 - ❖ Most standard Internet protocols fail
 - ❖ Where do you put recovery mechanisms?
- ◆ Installed Base
 - ❖ Major multi-agency investment in hardware and software
 - ❖ Proven and agreed means to provide interoperability and cross support
 - ❖ Commercial suppliers have many space qualified products



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Next Steps

- ◆ Identify solid mission requirements
 - ❖ What are real documented drivers for change?
 - ❖ Where are these new techniques appropriate and where do they not work?

- ◆ Identify agreed NASA infusion path
 - ❖ Work with existing NASA and international space agency supported standards organization, CCSDS
 - ❖ Identify ways to evolve existing base to include new capabilities and preserve existing capabilities and functionality
 - ❖ Apply Internet technologies only where they make technical and economic sense



• **NASA DATA SYSTEM STANDARDS PROGRAM** • Acknowledgements

- ◆ The RASDS was designed as part of the program of work of Consultative Committee for Space Data Systems (CCSDS).
- ◆ It was performed by the Architecture Working group (AWG), chaired by Takahiro Yamada, ISAS
- ◆ Other AWG members who actively participated are listed below:

- ❖ Fred Brosi, NASA/GST
- ❖ Dan Crichton, NASA/JPL
- ❖ Adrian Hooke, NASA/JPL
- ❖ Steve Hughes, NASA/JPL
- ❖ Niklas Lindman, ESA/ESOC

- ❖ Nestor Peccia, ESA/ESOC
- ❖ Lou Reich, NASA/CSC
- ❖ Don Sawyer, NASA/GSFC
- ❖ Peter Shames, NASA/JPL
- ❖ Anthony Walsh, ESA/Vega



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BACKUP SLIDES



• **NASA DATA SYSTEM STANDARDS PROGRAM** • **Rationale**

(or, Why do space agencies need standards?)

- ◆ **Cross-support**
 - ❖ **Ground assets (e.g. DSN)**
 - ❖ **Space assets (e.g. Mars relay)**
- ◆ **Interoperability**
 - ❖ **Multi-agency support agreements**
 - ❖ **Multi-mission support arrangements**
- ◆ **Reduce costs**
 - ❖ **Shared (expensive, scarce) resources**
 - ❖ **S/W and H/W reuse**
 - ❖ **Commercial implementations**
- ◆ **Increase reliability / reduce risks**
 - ❖ **Through use of well tested local and commercial implementations**



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Reference Architecture

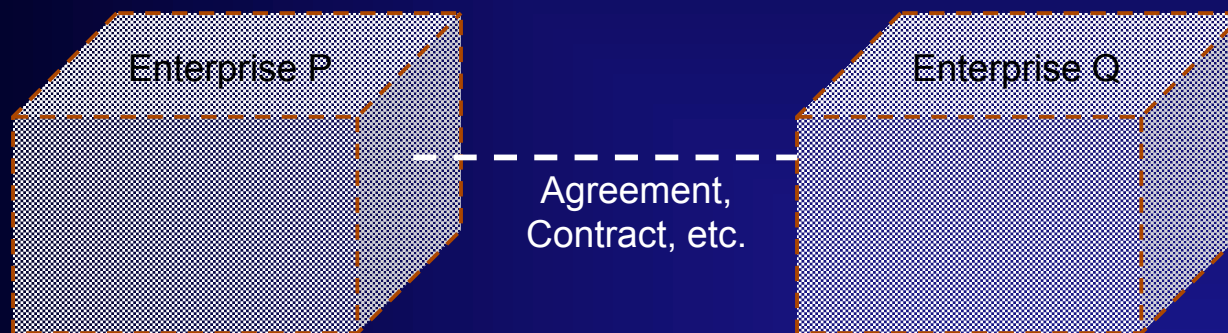
Purpose

- ◆ Establish an overall CCSDS approach to architecting and to developing domain specific architectures
- ◆ Define common language and representation so that challenges, requirements, and solutions in the area of space data systems can be readily communicated
- ◆ Provide a kit of architect's tools that domain experts will use to construct many different complex space system architectures
- ◆ Facilitate development of standards in a consistent way so that any standard can be used with other appropriate standards in a system
- ◆ Present the standards developed by CCSDS in a systematic way so that their functionality, applicability, and interoperability may be clearly understood



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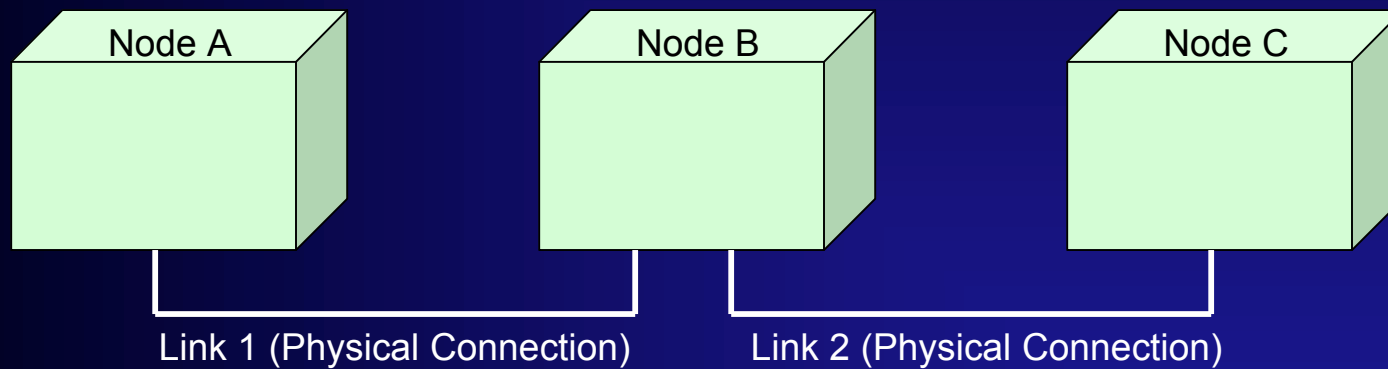
Enterprise View (Enterprise Objects)





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Connectivity View (Nodes and Links)



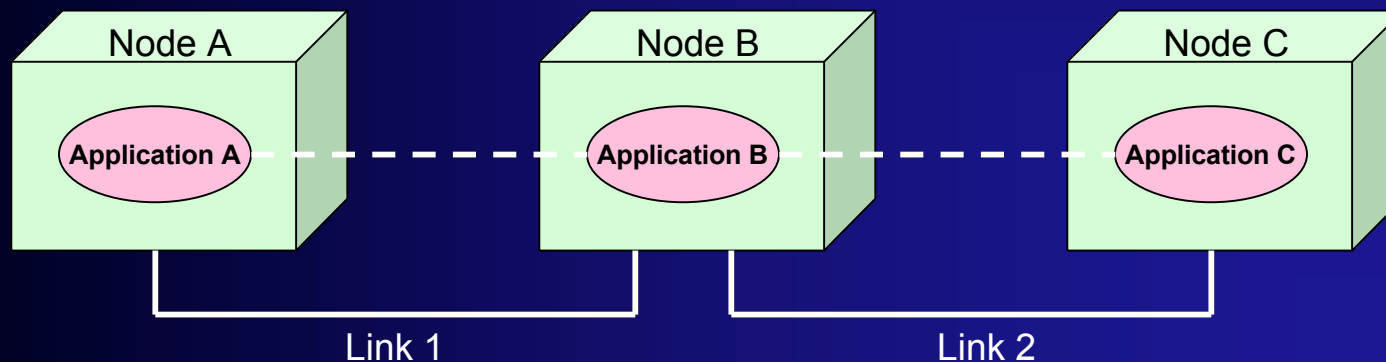


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Functional View (Functional Objects)



Connectivity+Functional View (Nodes, Links and Functional Objects)





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Information View (Information Objects)

Abstract
Data Architecture
Meta-models

Defined
Data Models

Actual Data
Objects

Meta-model

Data Model

Data

Realization

Instantiation

Functional+Information View (Functional Objects and Information Objects)

Information
Infrastructure

Data

Application A

Info Mgmt A

Data A

Application B

Info Mgmt B

Data B

Application C

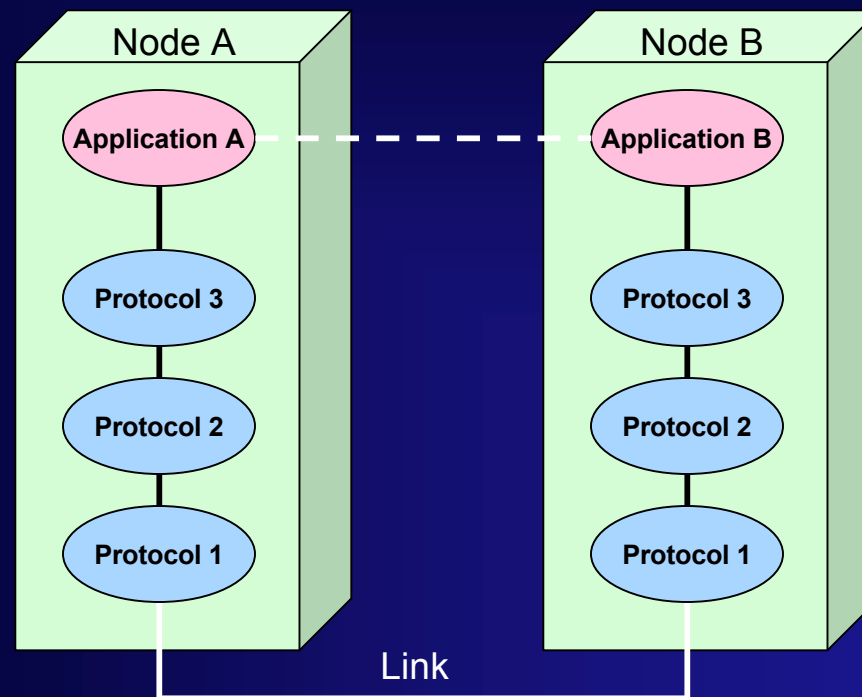
Info Mgmt C

Data C



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Connectivity+Functional+Communication View (Nodes, Links,
Functional Objects and Communications Objects)





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Space Data System

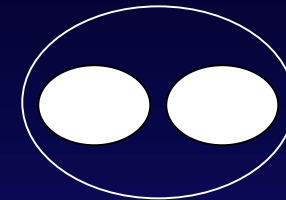
Architectural Notation



Object



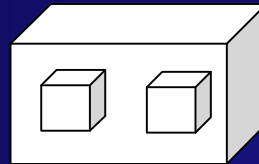
**Object with
Interface**



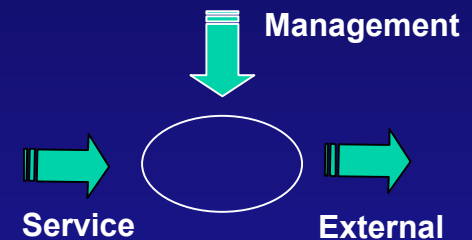
**Object
Encapsulation**



**Node
(physical location)**



**Node Encapsulation
(physical aggregation)**



Concerns



**Logical
Link**



**Physical
Link**



**Space Link
(rf or optical)**

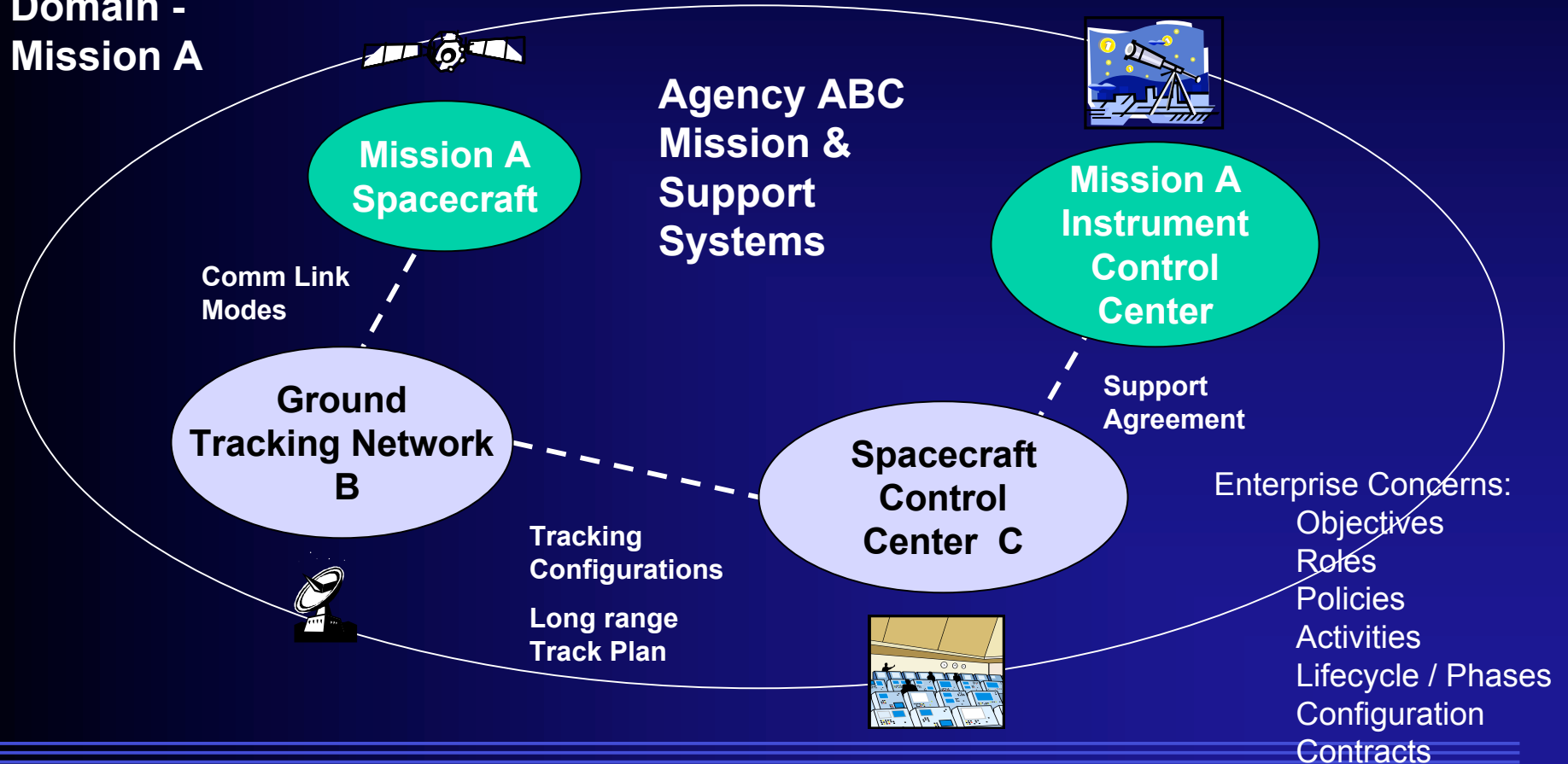


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Enterprise View

Single Agency Mission Domain & Enterprise Objects
Operations Planning Phase

Operations
Domain -
Mission A



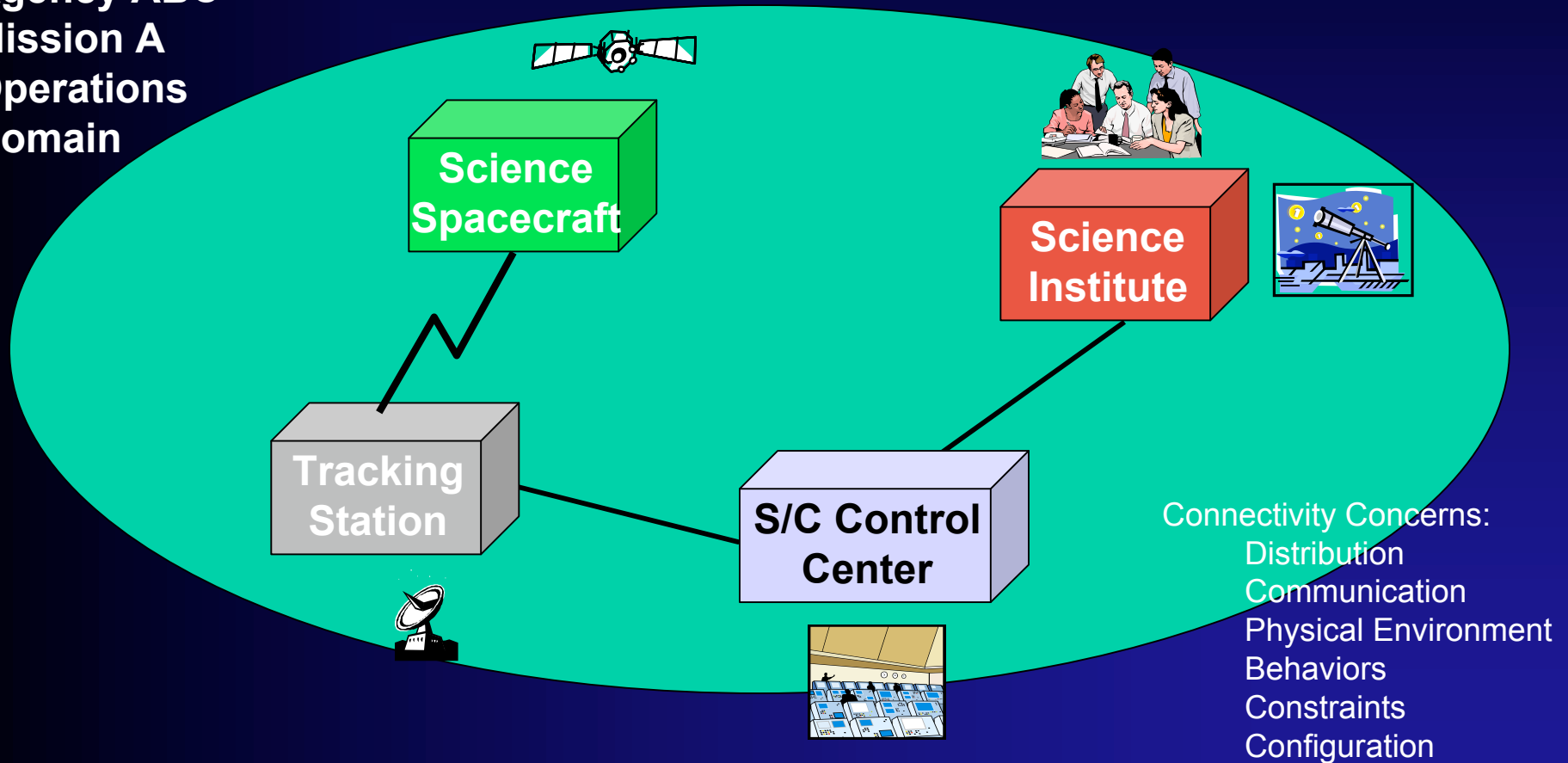


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Connectivity View - High Level

Single Agency Mission Domain & Nodes

Agency ABC
Mission A
Operations
Domain

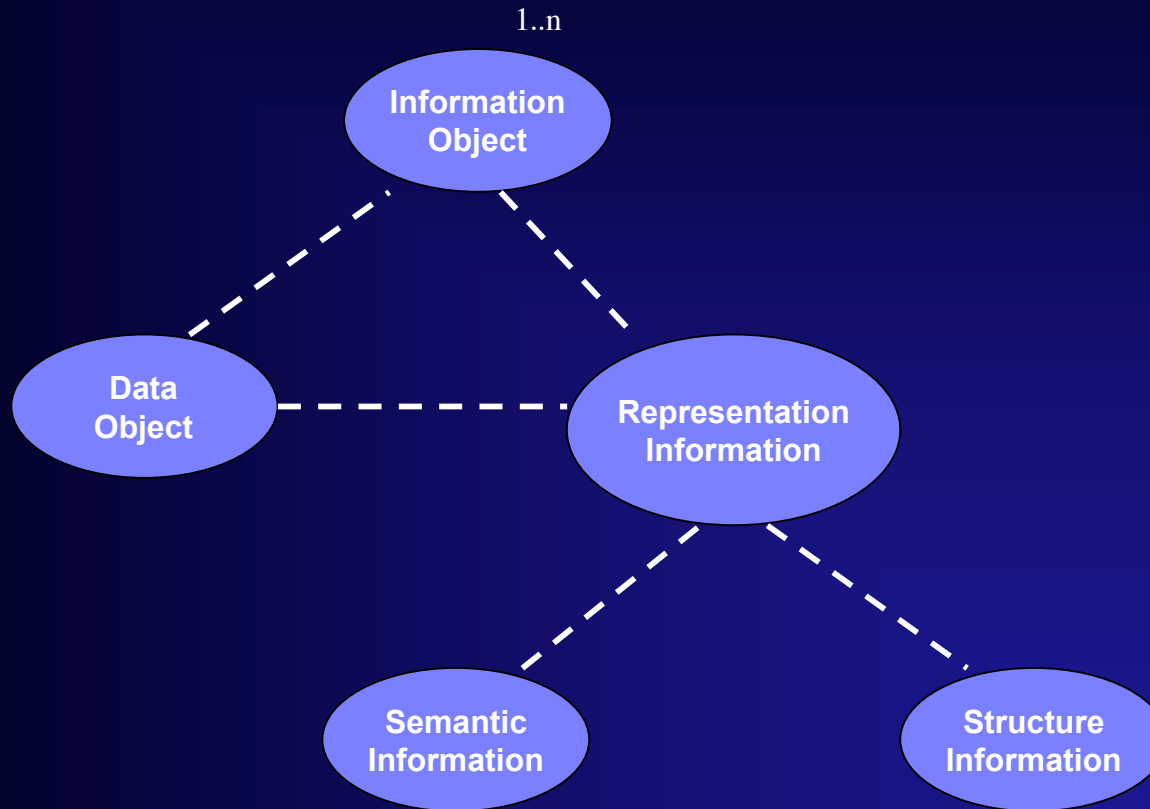




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Information Object

Basic Relationships



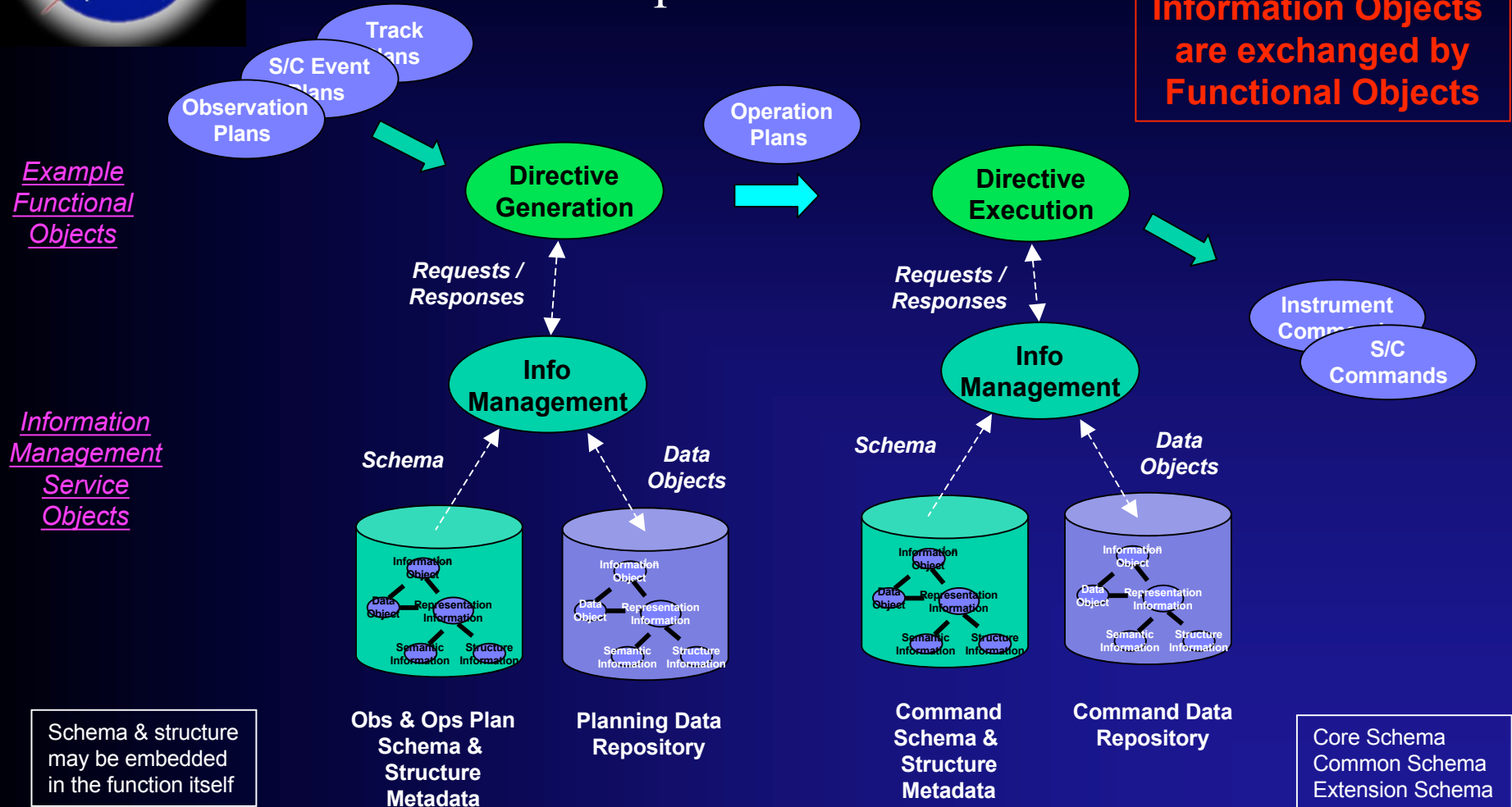
Information Concerns:
Structure
Semantics
Relationships
Permanence
Rules



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Information Objects

Relationship to Functional View





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Communications View Onboard Decomposition (Real-time Commanding)

